Amendments to the Claims:

This listing of claims will replace all prior listings.

Claim 1 (original). A betting layout for a roulette game comprising: an inside part with thirty six hexagonal betting areas numbered one through thirty six respectively and two unnumbered hexagonal betting areas marked 0 and 00, respectively.

Claim 2 (original). The betting layout of claim 1 wherein said numbered betting areas include twelve contiguous groups of similar clusters of three.

Claim 3 (original). The betting layout of claim 1 wherein six groups of six of said numbered betting areas are colored with six colors respectively and said unnumbered betting areas are colored with a seventh color.

Claim 4 (original). The betting layout of claim 1 wherein fields of betting are colored in accordance with the following table,

<u>Color</u>

Areas Within Field of Betting

White	0,00
Green	3, 4, 9, 10, 31, 32
Blue	1, 2, 7, 8, 33, 34
Red	11, 12, 13, 14, 21, 22
Yellow	15, 16, 19, 20, 27, 28
Orange	17, 18, 23, 24, 25, 26
purple	5, 6, 29, 30, 35, 36

Claim 5 (original). The betting layout of claim 1 wherein betting areas numbered 1, 5, 6. 9, 11, 10, 13, 17, 18, 21, 23, 22, 25, 29, 30, 33, 35, 34 each have a diamond shaped enclosure therein.

Claim 6 (currently amended). The betting layout of claim 1 wherein the thirty six of said numbered betting areas form first, second and third columns of twelve, additionally having an outside part comprising:

first, second and third zones marked 2 to 1 proximal to a bottom of said first, second and third columns, respectively;

- a zone marked 1-18;
- a zone marked 19-36
- a zone marked EVEN;
- a zone marked ODD;
- a zone marked Diamonds;
- a 1^{st} NINE zone, a 2^{nd} NINE zone, a 3^{rd} NINE zone and a 4^{th} NINE zone; and
- a white colored zone, a yellow colored zone, an orange color colored zone and a purple color colored zone.

Claim 7 (currently amended). In a roulette game where a roulette wheel includes a wheel head with thirty six pockets numbered one through thirty six, respectively, a pocket marked 0 and a pocket marked 00, and a betting layout has an inside part with thirty eight contiguously connected hexagonal betting areas, thirty six of which are numbered one through thirty six respectively and two are marked 0 and 00, respectively, the method of making a bet that a ball which moves within a ball track of the roulette wheel will come to rest within one of the thirty eight pockets that has either a number or marking that is the same as either a number or a marking of a hexagonal betting area within a field of betting on the inside part, the step of:

making one of <u>eighty four</u> sixty two possible split bets by placing a chip on a boundary between two of the betting areas.

Claim 8 (original). In the method of claim 7, the additional step of making one of forty six possible tri-corner bets by placing the chip on a tri-corner formed by three of the betting areas, the field of betting being the three betting areas.

Claim 9 (original). In the method of claim 7 said thirty six numbered betting areas form first, second the third columns of twelve with sides of said first and third columns being along a boundary of the inside part, a diagonal street on the inside part is along a diagonal line that extends substantially perpendicularly through sides of three betting areas from one side of the inside part to an opposite side of the inside part, the additional step of making one of twenty four diagonal street bets by placing the chip on the diagonal line where it intersects either the boundary of the one side or the boundary of the opposite side, the field of betting being the three betting areas.

Claim 10 (original). In the method of claim 9 wherein a V shape on the inside part is generally defined by a first of two lines that extend from a corner of a first betting area that is on the boundary of the inside part, through the first betting area and through second and third betting areas, a second of the two lines extending through the first betting area and through forth and fifth betting areas, the additional step of making one of twenty two possible V-street bets on the corner, the field of betting being the first, second, third, fourth and fifth betting areas.

Claim 11 (original). In the method of claim 9, wherein betting areas numbered one, two and three are topmost of the numbered betting areas of said first, second third columns with said 0 and 00 betting areas being atop the betting areas numbered one and three, respectively, the additional step of making a prism bet by placing the chip on said inside part between said 0 and 00 betting areas, the field of betting of said prism bet being the betting areas numbered one, two and three and the betting areas marked 0 and 00.

Claim 12 (original). In the method of claim 7 wherein said betting areas are colored to indicate fields of betting in accordance with the following table,

<u>Color</u>

Areas Within Field of Betting

White	0, 00
Green	2, 4, 9, 10, 31, 32
Blue	1, 2, 7, 5, 33, 34
Red	11, 12, 13, 14, 21, 22
Yellow	15, 16, 19, 20, 27, 28
Orange	17, 18, 23, 24, 25, 27
Purple	5, 6, 29, 30, 35, 36

said outside part includes white, green, blue, red, yellow and orange zones, the additional step of making a color bet by placing the chip in one of said color zones, the field of betting being in accordance with the table.

Claim 13 (currently amended). In the method of claim 10 wherein numbers of said numbered betting areas within said columns are given as follows:

first column	second column	third column
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	29	30
31	32	33
34	35	36

said outside part including a diamonds zone, the additional step of making /a/ diamonds bet by placing the chip in the diamonds zone, the field of betting being the betting areas numbered 1,5,6,9,11,10,13,17,18,21,22,23,25,29,30,33,35,34.